

2009 SHRIMPOREE VENDOR
EXHIBIT RULES

- Exclusivity:** Absolutely no rights to exclusivity are granted or implied to exhibitors at this festival. Every effort will be made to keep similar or like crafts separated in different areas.
- Fees:** The vendor fee includes electricity (110v) and these fees are for the entire weekend and there will be **no refunds**. There are no cancellations, rain dates, or refunds due to weather.
- Sales tax:** You must have a state sales tax permit in order to participate in the festival, and you are responsible for the payment of any applicable sales tax incurred while at the festival. You may be required to produce your permit at any time during the weekend.
- Electricity:** Every effort to secure power to your booth will be made provided you select electricity on your vendor signup sheet. We use these sheets to determine our layout for most effective power cable layout planning. Please bring your own 110v extension cords with a grounding prong—we will not be providing these. Additional power needs will be assessed and charged additionally according to need.
- Security:** Continuous security patrols are provided during festival hours, and overnight hours. Your merchandise must be completely underneath your booth, as the tent walls are let down after closing to permit better visual access by patrolling officers.
- Insurance:** It is recommended that you carry appropriate insurance to protect yourself against loss, injury, or property damage while exhibiting your wares at the Shrimporee festival. We will not make any attempt to provide coverage for you, and you are urged to read and understand the release statement at the bottom of your application.
- Merchandise** Our sponsoring entity has the right to accept or reject any application, and reserves the right to refuse duplicate merchandise being offered by another vendor. All applications will be reviewed and accepted on those guidelines. If you have listed items that are not accepted you will be notified of what items were accepted and should you try to sell the non-approved items you will be asked to cease and if you choose to not abide, then you will be asked to leave the show. No items may be sold unless first approved by this office. All merchandise must be sold from your booth (no peddling or hawking wares in the crowds).
- Attendance:** The festival will be open from 6 p.m.-12 a.m. Friday, June 12th; from 11 a.m.-12 a.m. Saturday, June 13th and Noon-6 p.m. Sunday, June 14th. Your booth must stay open and manned until 10 pm Friday and Saturday and all thru out Sunday during the festival, **no exceptions**.
- Custodial issues:** You will need to bring your own trash bags, brooms, power tools, etc. to the booth with you, as we will not be providing them. We will have volunteers working throughout the festival times picking up trash bags as they become full, tie off, and set aside for them to take. All boxes must be broken down and bagged.

Setup/Site access: We will be setting up Friday, June 12th starting at 9 a.m. All vehicles will be off the grounds by 5 p.m. and all vendor booths **MUST be set-up and ready to go by 5:30 p.m., thirty minutes prior to gates opening at 6 p.m.** When you arrive to setup you will receive your welcome packet and be directed to your tent. Weather permitting you will be able to pull to the **FRONT of your tent and unload your ware. For safety reasons you will not be allowed to drive down the isle to your booth.** You **must** unload your vehicle and move it to the parking area, then come back on foot to set up and arrange your booth...this will allow more room for all vehicles inside the grounds to maneuver safely.

Teardown: On Sunday, June 14th, your booth **MUST remain open and set up until 6 p.m.** No vehicles will be allowed onto the grounds until they are clear of people (for safety reasons). This may take 30-45 minutes, so please be patient. Hand carrying of merchandise out to your car is permitted, **after 6 p.m., the official closing time.** Weather permitting you will be able to pull up in **FRONT of your tent, not down the isle to your booth, and load.**

Vendor Badges: You will receive **2 vendor badges per booth** and they must be worn to enter the grounds. If you have more than two people working your booth **they must pay to get on the grounds. Three Day passes are available for \$10.**

Parking issues: **Vendor parking will be very limited. One parking pass will be provided per booth. This pass must be displayed in your windshield in order to park in vendor-designated parking.** If it is not properly displayed for a roving parking patrol to see it, you will be directed to move your vehicle to a paid-parking lot. Parking in these lots has gone as high as \$5.00 per car, and the proceeds go to non-profit youth organizations. **There will be free satellite parking areas designated throughout the Aransas Pass area with free shuttle transportation provided to and from the Shrimporee grounds.**

VERY IMPORTANT PLEASE READ!!

IF YOU HAVE A PROBLEM WITH ANOTHER VENDOR, Please REPORT YOUR COMPLAINT TO THE CHAMBER VENDOR REP (SHERYL SULLIVAN) DO NOT CONFRONT THE VENDOR. ANYONE NOT ABIDING BY THE RULES WILL BE ASKED TO LEAVE THE GROUNDS AND WILL NOT BE INVITED BACK NEXT YEAR.

ALL RULES AND REGULATIONS MUST BE FOLLOWED AT ALL TIMES DURING THE THREE-DAY EVENT. NO EXCEPTIONS.

ANYONE THAT IS ASKED TO LEAVE THE GROUNDS FOR VIOLATIONS OF THE RULES WILL NOT BE ALLOWED TO REMOVED THEIR WARE UNTIL THE GROUNDS ARE CLOSED FOR THE NIGHT. THERE WILL BE NO EXCEPTIONS TO THIS RULE.

IF YOU UNDERSTAND AND HAVE READ ALL RULES & REGULATIONS. PLEASE SIGN THIS COPY AND RETURN IT TO THE CHAMBER WITH YOUR APPLICATION. THANK YOU.

Signature of Applicant

Date

Print Name